

As the scorer at a competition it is your job to transpose the score from the scoresheets to the excel scoring spreadsheet. This spreadsheet has inbuilt formulas which will calculate final scores, however, it is best to double check formulas to ensure they are correct. Final scores should be written onto the scoresheets. As a general rule of thumb, if the box is coloured it means you should be inputting a calculated score.

The following will explain how different components of vaulting are scored and the weighting of each component. All scores are given out of 10 and final scores should be up to 3 decimal places.

## **Compulsories**

Compulsories are comprised of two separate components; the horse score and the exercises score. The horse score is worth 25% and the exercises score is worth 75%

### **Horse Score**

Within the horse score there are 3 sections:

A1 – Quality of Canter and Throughness

A2 – Vault Ability of the Horse

A3 – Lunging

There are different weights of each of these components depending on if the horse is walking or cantering.

For a canter horse score the A1 component is worth 60% and is further divided into 6 categories each worth 10%. The 6 categories are Rhythm, Relaxation, Connection, Impulsion, Straightness, and Collection. The A2 component is worth 25%. The A3 component is worth 15%.

For a walk horse score the A1 component is worth 40% and is further divided into 4 categories each worth 10%. The 4 categories are Rhythm, Relaxation, Impulsion, and Straightness. The A2 component is worth 40%. The A3 component is worth 20%.

### **Exercises**

Different levels of vaulting show different exercises in their compulsories. Each exercise will be scored out of 10 by the judge. The sum of all these scores is then divided by the number of exercises.

## **Freestyle**

A freestyle is comprised of 3 separate components; the horse score, the performance/technique score and the artistic score. The horse score is worth 25%, the performance/technique score is worth 50% and the artistic score is worth 25%.

### **Horse Score**

The horse score for freestyle is the same as it is for compulsories. Please reference above.

**Performance/Technique Score**

Most grades have the performance score on its own, however, in Advanced and Open levels there is an additional degree of difficulty score that when combined with the performance score creates the technique score.

The performance score is a record of all moves that have been completed in the freestyle and any deductions that have occurred. It will look something like the below.

**Record**

X <sup>2</sup> X <sup>4</sup> X <sup>2</sup> X X <sup>6</sup> 2 X <sup>2</sup> X <sup>4</sup> F2a X <sup>2</sup> X <sup>6</sup> X <sup>4</sup>		
Deductions/Exercises	/	
Less deductions for Falls:		

For freestyles without a degree of difficulty (Barrel, Preliminary, Pre-Novice, Novice and Intermediate levels) each move will be marked with an X and deductions will be noted. The deductions all need to be added together and then divided by the number of moves. This number then needs to be taken away from 10 to get the performance score. For example if there was 30 deductions divided by 10 moves this would give a result of 3. You then take 3 away from 10 leave a performance score of 7. If there are any falls then the deduction for the fall will be noted and needs to be taken off of the performance score.

If there is a degree of difficulty (Advanced & Open levels) then the scoresheet will look something like this:

**Record**

E <sup>2</sup> M <sup>4</sup> M <sup>2</sup> M D <sup>6</sup> 2 E <sup>2</sup> M <sup>4</sup> F2a D <sup>2</sup> E <sup>6</sup> D <sup>4</sup>		
Deductions/Exercises	/	
Less deductions for Falls:		

R	x 1.3
D	x 0.9
M	x 0.4
E	x 0

Each letter represents a move of a certain degree of difficulty. E = Easy, M = Medium, D = Difficult, R = Risky. Count the number of moves in each difficulty category and put in the corresponding box on the right side. The number of moves is then multiplied by the difficulty score. In the above example there are 4x M moves which is a score of 1.6, 3x D moves which is a score of 2.7, E moves do not get a score. This is then added up to get the degree of difficulty score. In this case a score of 4.3.

The performance component is scored the same as described above. The total deductions divided by the number of moves and then taken away from 10. To work out the final technique score the degree of difficulty is weighted 30% and the performance score is 70%.

**Artistic Score**

Within the artistic score there are 4 components:

C1 – Variety of exercises

C2 – Variety of position

C3 – Unity of composition & complexity

C4 – Music interpretation

These components are weighted differently depending on the level and whether it is the artistic score for individual, pdd, or squads. The scoresheet will show the weighting of each component. The sum of each of these components with their corresponding weighting will give the artistic score. Any deductions are then subtracted from this to give the final artistic score.

**Technical Test**

The technical test is performed in Open level only. It has 3 components; horse score, exercises and artistic score.

**Horse score**

This is the same as in compulsories and freestyle. Reference above.

**Exercises**

In the technical test there are 5 moves that must be performed along with other moves that are the vaulters choice. Each of the 5 technical exercises are scored out of 10 and then the remaining moves are scored the same way as the performance score in freestyle. There is no degree of difficulty in technical test. The scores of the technical exercises are summed up along with the performance score and then divided by 6 to get the final exercises score.

**Artistic score**

The artistic score in the technical test has 3 components:

T1 – structure

T2 – Unity of composition

T3 – Music interpretation.

The structure component is worth 40% and had 6 subcomponents which correspond to the 6 sequences that should be shown in the technical test the sequence scores should be summed and then divided by 6 to get the structure score. The unity of composition score is worth 30% as is the music interpretation score. Each component should be added together according to their weighting to get the artistic score. Any deductions should now be subtracted to get the final artistic score.